



OCEAN TOMO

全球专利在线竞价交易市场

LOT #178

Card Game with Auction Function



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BID-ASK™ MARKET

PokerAuction¹: a new “game within the game” of poker

Is it possible to have a poker variant where you can gain money (or anything else) no matter which cards you have been dealt, and even without bluffing at the end of the hand?

Is it possible to have a poker variant suited for people who don't usually play in casinos, neither physically nor online?

Is it possible to have a poker variant so exciting and consuming that you can easily lose control over the strategy you originally envisioned?

The answer is **PokerAuction**: it combines an **auction phase**, in which players purchase cards, compatible with every poker variant. The best results are seen in 5-draw poker, where the players are dealt 5 face-down cards and they can now buy new cards in an auction instead of exchanging their cards with the dealer. However, the auction phase can be combined with any poker variant, simply by changing the overall number of cards auctioned. After the auction phase there will be the final phase, where the betting and showdown phases occur, as with any typical poker variant.

Each auctioned card is revealed face-up to all the players before the auction. When the card has been purchased, another card is auctioned. When the auction for a card begins, after the first bid there are raises, until nobody else raises within the time limit.

Like any other kind of auction, the highest bidder purchases the auctioned card: the player can use it and keep it face-up until the end of the hand, replacing one of his/her dealt cards; otherwise, if deemed useless, he/she can also eliminate the bought card.

Unlike any other kind of auction, the amount of the winning bid is paid to the second-highest bidder.

This opens a new dimension in the game of poker, a “game within the game”. Even if the auctioned card is useless to you, you can guess that some other player may be really interested in it (maybe it's true, maybe not...), so you can keep raising and then stop at the right moment, in order to be the second highest bidder and gain the amount of the winning bid. And this is always possible, no matter which cards you have been dealt or which cards have been auctioned.

At the same time, every raise is a risk: “will I spend too much for this card, even though it may be useful to me?” “Will they stop raising in this moment, compelling me to buy this useless card?” In the auction, there is a **short time limit for each raise**: the game is quick and every choice must be made quickly. As a result, the outcome of the auction phase can easily diverge from expectation, so you have to decide what to do in the final phase: will you bet heavily or bluff to win, in an attempt to recover from the losses of the auction phase? Will you avoid risks and keep what you have gained during the auction phase, even if you are holding a good hand?

This is why the game is exciting and consuming, this is why you easily lose control over the game and over the strategy you decided to implement. Money flows from a player to

¹ An embodiment covered by the US patent no. 9,076,300

another quickly and continuously (and this offers the game manager many opportunities to “tax” players...).

But this is also the reason why this game **is not only applicable to the poker market**, but can also **acquire many new fans**: you don’t have to be a skilled poker player to gain money in the auction phase, you just have to know the hierarchy of hands and observe who is fighting for which auctioned card.

As a consequence, the game can be implemented in many ways:

- special casino game tables;
- online gaming;
- cabinet video games (internet linked) for bars, shops etc...
- even board games to be played at home.

All that is required is an internet connection that links the players and a computer that inputs bids and lists them in chronological order, giving each player the same time to bid and raise, and controlling that the time limit for raises and the other limits are enforced.

There are in fact also limits to the amount of bids, which are designed to balance the importance of the auction phase with the importance of the final phase: for example, each player has a “wallet” to spend on the auction phase, and is not allowed to overspend; in the final phase, the total bids should be limited by an amount between 1 and 1.5 times the jackpot.

All the features of the game are designed to maximise excitement: for example, the time limit for raises (between 3 and 5 seconds) is designed to balance instinct and rationality, as well as the number of cards to be auctioned (in 5-draw poker: 8 cards for 4 players for example).

Regardless, the manager can always control the game by intervening on these parameters, in order to make it more instinctive and quicker or more rational, thereby meeting the customers’ desires (for example, a 3 seconds time limit for raises makes the game quicker and more instinctive, a 5 seconds limit gives more time for rational players to choose which strategy to adopt).

In conclusion, **PokerAuction** is a complete game, but it also opens new dimensions, all of which are yet to be explored.



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LOT NUMBER 拍品编号	DATA ROOM 数据服务室	PTO 知识产权局	NICKNAME 拍品名称	REPRESENTATIVE PATENT 专利	PRIORITY DATE 优先权日期	EVENT DATE 活动日	BID USD/RMB 竞价	BID EXP. DATE 竞价截止日	ASK USD/RMB 要价	ASK EXP. DATE 要价截止日	PRICE SPREAD 价差
12-LEO-169-22		Global	Toxic Agent Detection System 毒剂检测系统	US8664604	3/5/2010	12/6/2022			\$400,000 ¥2,835,520	4/5/2023	
12-JOH-168-22	12-JOH-168-22	US	Transaction Prompting System 交易提示系统	US20200219080 A1	11/28/2012	11/29/2022			\$1,400,000 ¥9,997,260	3/29/2023	
11-INN-167-22	11-INN-167-22	Global	Semiconductor Manufacturing Test 半导体制造测试	US10088520 B1	10/27/2015	11/3/2022			\$2,500,000 ¥18,072,000	4/03/2023	
10-GMS-166-22	10-GMS-166-22	US, AU, CA, CN, EU, KR	Raw Sample Genotyping (RSG) 原始样本基因分型 (RSG)	US8771951	11/16/2009	10/28/2022			\$2,025,000 ¥14,409,900	2/24/2023	
10-DIT-165-22	10-DIT-165-22	US	Automated Securities Trading System 自动化证券交易系统	US10181156	6/13/2012	10/18/2022	\$30,000 ¥205,821	2/15/2023	\$400,000 ¥2,764,760	2/15/2023	
09-IME-164-22		US	Energy Management System 能源管理系统	US8626344	8/21/2009	9/13/2022			\$695,000 ¥4,690,393	1/11/2023	

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